Staniland's Long Term Map - Year 1 Maths (2023/2024)

|  | Week 1 | Week 2 | Week 3 | Week <br> 4 | Week 5 | Week 6 | Week 7 | Week 8 | Week 9 | Week 10 | Week 11 | Week $12$ | Week 13 | Week 14 | Week 15 | Week 16 | Week $17$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Autum <br> n | Number: Place Value (within 10) (N.B. Week 1 is only one day) |  |  |  | Addition and subtraction (within 10) |  |  | Half Term | Half Term | Addition and subtraction (within 10) |  |  | Geometry: <br> Shape | Number: Place Value (within 20) (Week 16-3 days) |  |  |  |
| Spring | Addition and Subtraction (within 20) |  |  | Number: Place Value (within 50) |  |  | Half Term | Measurement: Length and Height |  | Measurement: Weight and Volume |  | Measuremen t : Time | Consolidat ion from Term 2 | End of term Easter Holiday | End of term Easter Holiday |  |  |
| Summe $r$ | Multiplication and Division (Counting in 2s 5 s 10 s , arrays, doubles, sharing) |  |  | Number: Fractions |  | Geometry: Position and Direction | Half term | Number: Place Value (within 100) |  | Measure ment: Money | Consolidation - see non-negotiables |  |  |  | End of term Summer Holiday | End of term Summer Holiday |  |


| Number and Place Value | AU | SP | SU | Measures | AU | SP | SU |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Count to and across 100, forwards and backwards, beginning with 0 or 1 , or from any given number |  |  |  | Compare, describe and solve practical problems for: |  |  |  |
| - Given a number, identify one more and one less |  |  |  | - lengths and heights (for example, long/short, longer/shorter, tall/short, double/half |  |  |  |
| - Identify and represent numbers using objects and pictorial representations including the number line, and the language of: equal to, more than, less than (fewer), most, least |  |  |  | - mass/weight (for example, heavy/light, heavier than, lighter than) |  |  |  |
| - Read and write numbers from 1 to 20 in numerals and words |  |  |  | - capacity and volume (for example, full/empty, more than, less than, half, half full, quarter) |  |  |  |
| Addition and Subtraction |  |  |  | - time [for example, quicker, slower, earlier, later] |  |  |  |
| - Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs |  |  |  | Measure and begin to record the following: |  |  |  |
| - Represent and use number bonds and related subtraction facts within 20 |  |  |  | - lengths and heights |  |  |  |
| - Add and subtract one-digit and two-digit numbers to 20, including zero |  |  |  | - mass/weight |  |  |  |
| - Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7=$ ? - 9 |  |  |  | - capacity and volume |  |  |  |
| Multiplication and Division |  |  |  | - time (hours, minutes, seconds) |  |  |  |
| - Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher |  |  |  | - Recognise and know the value of different denominations of coins and notes |  |  |  |
| Fractions |  |  |  | - Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] |  |  |  |
| - Recognise, find and name a half as one of two equal parts of an object, shape or quantity |  |  |  | - Recognise and use language relating to dates, including days of the week, weeks, months and years |  |  |  |
| - Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. |  |  |  | - Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times |  |  |  |
| Properties of Shape |  |  |  | Position and Direction |  |  |  |
| Recognise and name common 2-D and 3-D shapes, including: |  |  |  | - Describe position, direction and movement, including whole, half, quarter and three-quarter turns |  |  |  |
| - 2-D shapes [for example, rectangles (including squares), circles and triangles] |  |  |  |  |  |  |  |
| - 3-D shapes [for example, cuboids (including cubes), pyramids and spheres] |  |  |  |  |  |  |  |


 These are curriculum objectives and what you should be teaching from.

